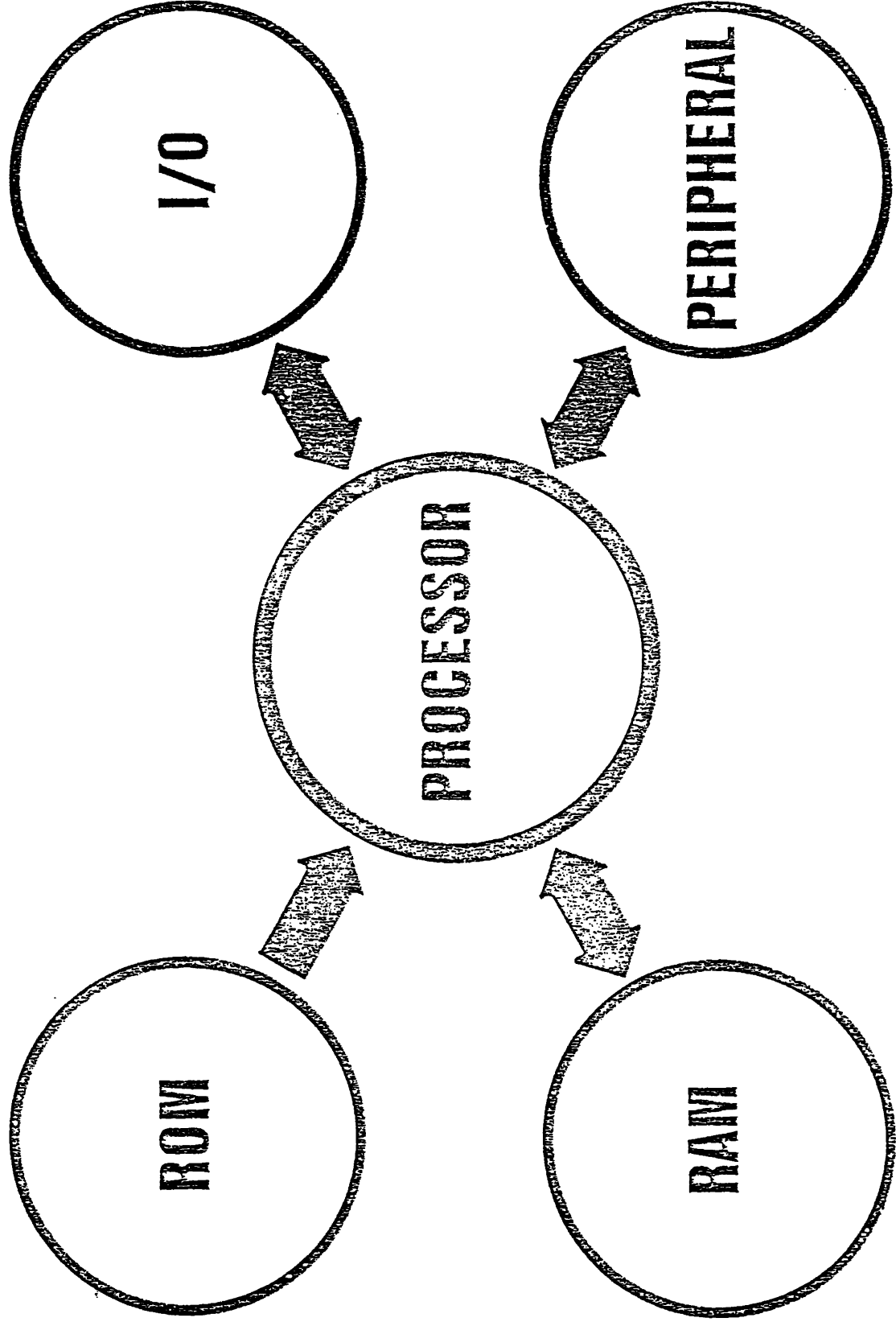


commodore
semiconductor group

COMMODORE SEMICONDUCTOR GROUP

MOS			
TECHNOLOGY	FRONTIER	<u>OPTO</u>	
(N-CHANNEL)	(CMOS)		(LCD)

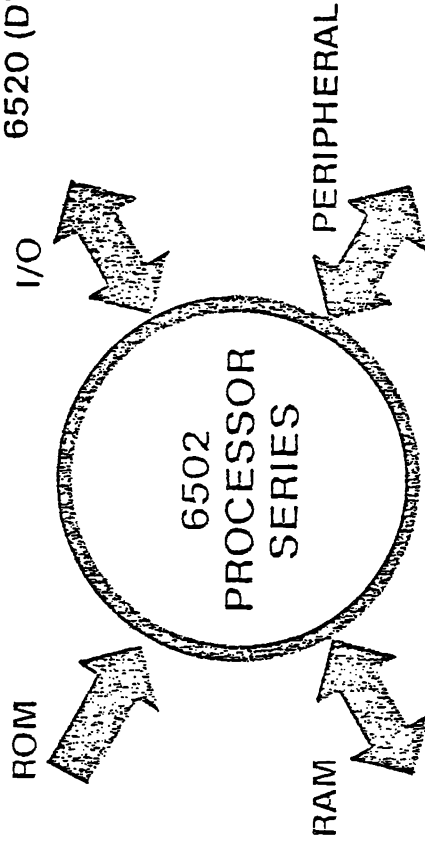
SYSTEM ARCHITECTURE



ORIGINAL 6500 N-CANNEL FAMILY

2364 (64K ROM)
2332 (32K ROM)
2316 (16K ROM)

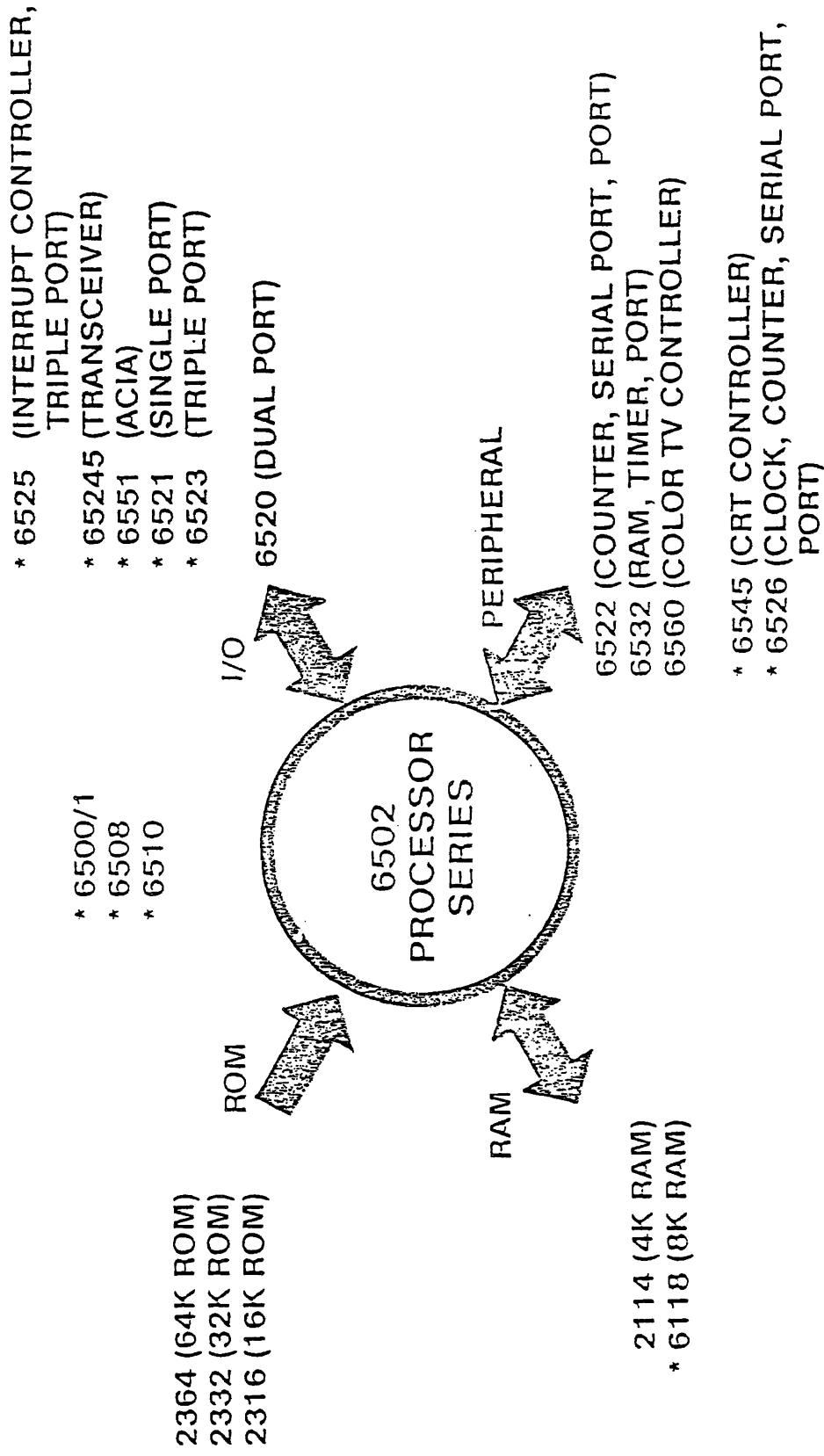
I/O 6520 (DUAL PORT)



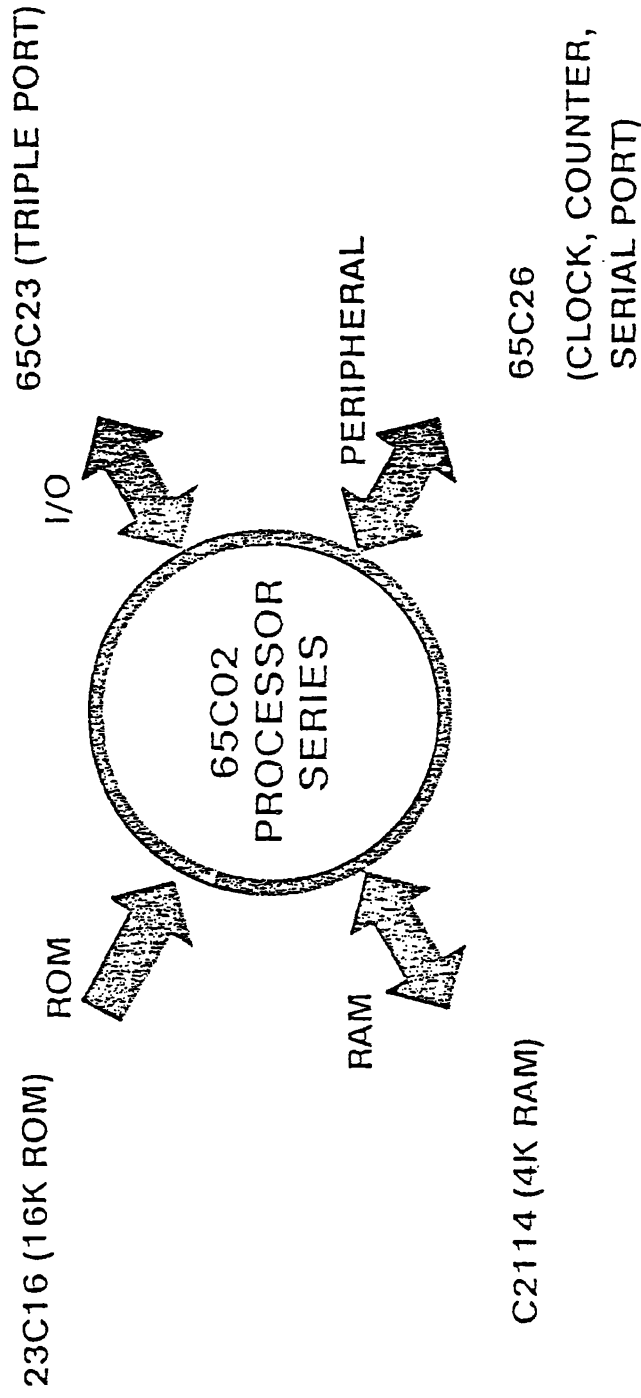
2114 (4K RAM)

6522 (COUNTER, SERIAL PORT, PORT)
6532 (RAM, TIMER, PORT)
6560 (COLOR TV CONTROLLER)

*EXTENDED 6500 N-CHANNEL FAMILY NOW BEING SAMPLED



INITIAL CMOS 6500 FAMILY (INTRODUCTION IN 1981)



PROGRAMS IN DEVELOPMENT 1982

1. EXTENDED CMOS FAMILY

- 23C32 32K ROM
- 65C25 (TRIPLE PORT)
- REAL TIME CLOCK

2. ENHANCED VIDEO

3. SOUND CHIPS

4. EPROM SERIES

- ROM
- PROCESSOR COMBINATION
- PERIPHERAL COMBINATION

5. HIGH SPEED 6500 SERIES

6. 16-BIT MICROPROCESSOR

COMMODORE ADVANCED MICROPROCESSOR

THE COMMODORE/MOS TECHNOLOGY 16 BIT MICROPROCESSOR IS A NEW GENERATION PROCESSOR. IT UTILIZES THE MOST RECENT ARCHITECTURAL TECHNIQUES OF ADVANCED MAINFRAME COMPUTERS. THIS ALLOWS THE PROGRAMMER TO WORK AT MACHINE LEVEL WITH A HIGH LEVEL LANGUAGE AND AVOIDS THE TYPICAL ASSEMBLY LANGUAGE PROGRAMMING THAT IS CUMBERSOME, TIME CONSUMING AND COMPLEX.

FEATURES THAT ARE INCLUDED ARE:

- REFRESH CONTROL FOR DYNAMIC RAMS
- DESCRIPTIVE DATA TYPES
- 24 BIT ADDRESS SPACE
- I/O CONTROL
- MEMORY MANAGEMENT
- SUPPORT FOR ERROR CORRECTION

ADVANCED PROCESSOR DESIGN GOALS

**1. POWERFUL PROCESSOR THAT OFFERS TO 16 BIT
MARKETPLACE WHAT THE 6502 GAVE TO 8 BIT**

2. CONSUMER ORIENTED, LOW COST

3. TRUE 16 BIT, NOT PSEUDO 16 BIT

4. LARGE MEMORY SPACE

5. ORIENTED TOWARD HIGH LEVEL LANGUAGES

6. DESIGNED FOR MULTI-USER AND NETWORKING

7. FULL SUPPORT

operating system

high level languages

development systems

WHY DO WE PUSH TO ADVANCE TECHNOLOGY?

1. COST REDUCTION

THE SAME DEVICE MADE SMALLER
IS CHEAPER TO PRODUCE

2. LARGER SCALE OF INTEGRATION

MUCH MORE COMPLICATED SYSTEMS
CAN BE CONSTRUCTED ON A SILICON
CHIP THAN WAS PREVIOUSLY POSSIBLE

3. IMPROVED PERFORMANCE

CREATION OF AN LSI CIRCUIT

1. CONCEPT

DESIGN

2. ARCHITECTURE

3. CIRCUIT DESIGN

4. LAYOUT

5. COMPUTER SIMULATION

6. DIGITIZING

CAD

7. EDITING

8. PATTERN GENERATION

9. RETICAL GENERATION

MASK SHOP

10. MASK GENERATION

CREATION OF AN LSI CIRCUIT

11. WAFER PROCESSING

WAFER FAB

12. PARAMETER TEST

13. PROBE TEST

WAFER TEST

14. SAW AND BREAK

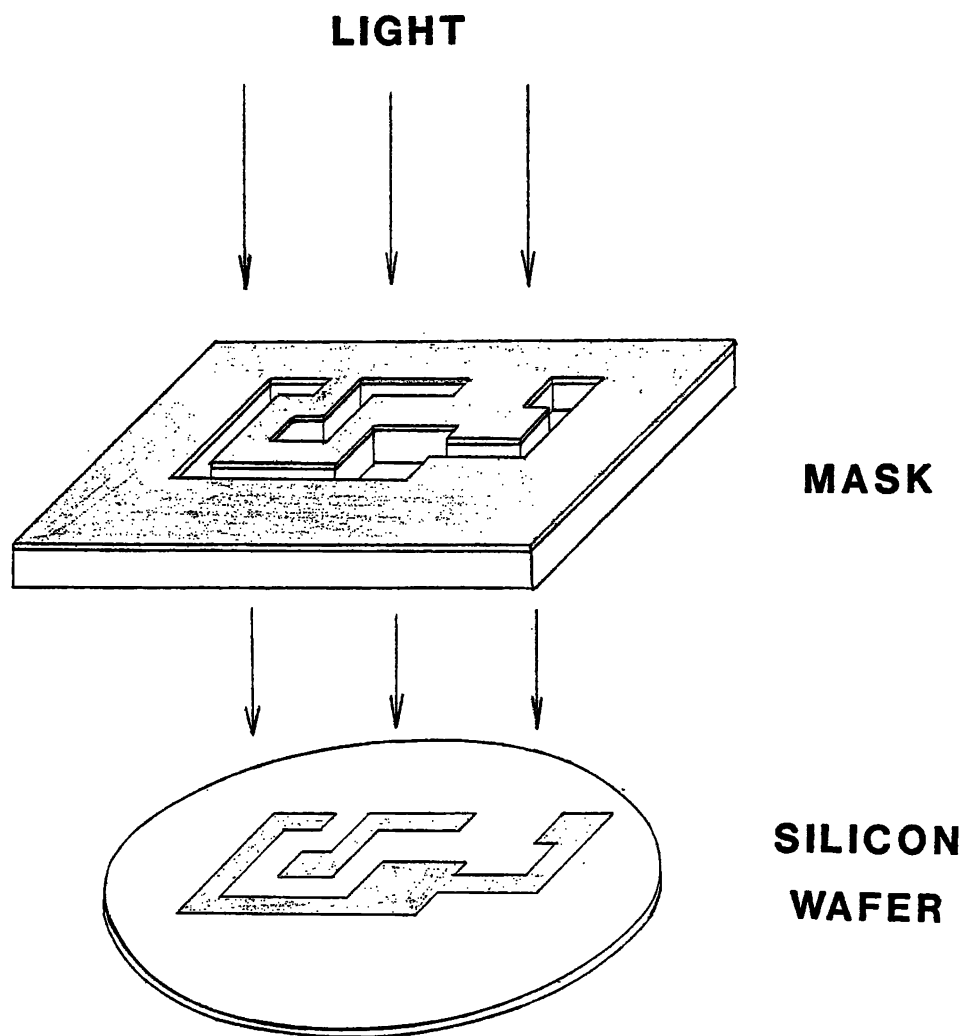
ASSEMBLY

15. LEAD BONDING

16. FINAL TEST

TEST AREA

17. QA AND SHIP



PHOTOLITHOGRAPHIC PROCESS

COMMODORE VERTICAL INTEGRATION

SALES

SYSTEM MANUFACTURING

DISPLAYS

ENCLOSURES

SYSTEM DESIGN

PROCESS ENGINEERING

PRODUCT ENGINEERING

INTEGRATED CIRCUIT DESIGN

ADVANTAGES OF VERTICAL INTEGRATION

1. DESIGN INTERACTION, CREATIVE INTERFACE

2. EYE ON THE MARKETPLACE

3. ECONOMIES OF SCALE

systems

integrated circuits

4. FAST PRODUCT TURN-AROUND

5. SHARED RESOURCES AND EXPERTISE

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don greenbaum**